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ST. JOSEPH'S COLLEGE (AUTONOMOUS), BANGALORE - 27

BCA(DATA ANALYTICS) – IV SEMESTER SEMESTER EXAMINATION – APRIL 2022 (EXAM CONDUCTED IN JULY 2022)

BCADA4221: JAVA PROGRAMMING

Time: 2.5 hrs. Maximum marks: 70

This question paper contains FOUR printed pages and three parts

PART A

Answer ALL questions from the following

 $1 \times 20 = 20$

- 1. Wrapping up of data and methods into a single unit is known as
 - a. Inheritance
 - b. Constructor
 - c. Polymorphism
 - d. Encapsulation
- 2. The concept of Inheritance provides idea of reusability. This means that we can
 - a. We can use only the members of base class
 - b. We can use only existing features of base class
 - c. We can add features to an existing class without modifying it
 - d. None of the above
- 3. Which is not a separator in java
 - a..
 - b.,
 - C.;
 - d.!
- 4. Which of these access specifiers can be used for a class so that its members can be accessed by a different class in the different package?
 - a. public
 - b. protected
 - c. private
 - d. no modifiers
- 5. Which of the following is the correct way of importing an entire package 'pkg'?
 - a. import pkg.
 - b. Import pkg.
 - c. import pkg.*
 - d. Import pkg.*
- 6. What would be the behaviour if the constructor has a return type?
 - a. Compilation error
 - b. Runtime error
 - c. Compilation and runs successfully
 - d. Only String return type is allowed

- 7. What is not the use of "this" keyword in Java?
 - a. Passing itself to another method
 - b. Calling another constructor in constructor chaining
 - c. Referring to the instance variable when local variable has the same name
 - d. Passing itself to method of the same class
- 8. Which of these packages contains abstract keyword?
 - a. java.lang
 - b. java.util
 - c. java.io
 - d. java.system
- 9. Identify the true statement
 - a. "X extends Y" is correct if and only if X is a class and Y is an interface
 - b. "X extends Y" is correct if and only if X is an interface and Y is a class
 - c. "X extends Y" is correct if and only if either both are class or interface
 - d. None of the above
- 10. What will be the output

- a. 2 2
- b. 3 3
- c. 3 2
- d. 1 3
- 11. A Daemon thread is a ---?
 - a. High Priority thread
 - b. Low priority thread
 - c. Assistant thread
 - d. Dangerous thread
- 12. Thread priority in Java is?
 - a. integer
 - b. float
 - c. double
 - d. long
- 13. What will happen if two thread of the same priority are called to be processed simultaneously?
 - a. Both of them will be executed simultaneously
 - b. None of them will be executed
 - c. It is dependent on the operating system
 - d. None of the above

14. What will be the output

- a. Thread[5,main]
- b. Thread[main,5]
- c. Thread[main,0]
- d. Thread[main,5,main]
- 15. Which of these method wakes up the first thread that called wait()?
 - a. Wait()
 - b. Signal()
 - c. Notify()
 - d. Notifyall
- 16. Exception generated in try block is caught in
 - a. catch
 - b. throw
 - c. throws
 - d. finally
- 17. Which exception is thrown when divide by zero statement executes?
 - a. NumberFormatException
 - b. ArithmeticException
 - c. NullPointerException
 - d. None
- 18. Which of these functions is called to display the output of an applet?
 - a. display()
 - b. paint()
 - c. displayApplet()
 - d. PrintApplet()
- 19. An applet is a Java class that extends the?
 - a. java. Applet class
 - b. java class
 - c. Applet class
 - d. java.applet
- 20. Which method is automatically called after the browser calls the init method?
 - a. Start
 - b. Stop
 - c. Destroy
 - d. paint

PART B

Answer any SIX from the following questions

 $5 \times 6 = 30$

- 21. Explain how does JVM works?
- 22. With suitable program segment explain the different types of looping statements.
- 23. What do you mean by packages in java? Explain the implementation with suitable example
- 24. Define constructor. With suitable program segment describe the usage of 'super' keyword.
- 25. How the compile time error does differs from run time error?

- 26. What is mean by try..catch exception? Discuss a suitable scenario for this.
- 27. Write a java program to illustrate the creation of threads.
- 28. Explain the life cycle of Applet with transition diagram.

PART C

Answer any TWO from the following questions.

 $10 \times 2 = 20$

- 29. Explain the following terms related to Object Oriented Environment
 - a) Object and classes
- b) Data Abstraction and Encapsulation
- c) Polymorphism
- d) Dynamic binding and Message Communication
- 30. What are the benefits of inheritance? Explain the various forms of Inheritances with Example
- 31. Write a Java program to
 - a) Search a given number using binary search(Command Line argument)
 - b) Implement interfaces
